Combo Disciplines

Name	1st Lv	l 2nd	LvI	3rd/optional	LvI	Book	Pg No Description
	Mortis (The Grave's					01 Guide to the High	Rots weapons striking the
s of Entropy	Decay)	1 Fortitude Mortis (The Grave's		3 N/A	N/A	Clans 01 Guide to the High	163 user. Rots weapons striking the
of Entropy	Fortitude	3 Decay)		1 N/A	N/A	Clans	163 user.
ov of the Abyes	Obtenebration	3 Potence		3 Fortitude		01 Guide to the High 3 Clans	Creates Weapons or amou 163 from stuff of the abyss.
ry of the Abyss	Obtenebration	3 Futerice		5 Fortitude		01 Guide to the High	Creates Weapons or amou
y of the Abyss	Potence	3 Obtenebration		3 Fortitude	:	3 Clans	163 from stuff of the abyss.
y of the Abyss	Fortitude	3 Obtenebration		3 Potence		01 Guide to the High 3 Clans	Creates Weapons or amou 163 from stuff of the abyss.
n the Slumbering						01 Guide to the High	Curses ghouls to burn up in
n the Slumbering	Mortis	5 Auspex		4 N/A	N/A	Clans 01 Guide to the High	164 the sun. Curses ghouls to burn up ir
in the Siumbering	Auspex	4 Mortis		5 N/A	N/A	Clans	164 the sun.
ing Kungla	Koldunic Sorcery	6 Viciositudo		6 N/A	NI/A	01 Guide to the High	Sink into the earth and 164 become one with it.
ing Kupala	(Way of Spirit)	6 Vicissitude Koldunic Sorcery		6 N/A	N/A	Clans 01 Guide to the High	164 become one with it. Sink into the earth and
ng Kupala	Vicissitude	6 (Way of Spirit)		6 N/A	N/A	Clans	164 become one with it.
's Oar	Mortis (Nigrimancy)	5 Auspex		5 N/A	N/A	01 Guide to the High Clans	Can enter the spirit realm 165 with one's physical body.
	e.ue (i iigiiiiaiie)					01 Guide to the High	Can enter the spirit realm
's Oar	Auspex	5 Mortis (Nigrimancy)		5 N/A	N/A	Clans	165 with one's physical body. Can Focus on mental tasks
		Mortis (The Corpse				01 Guide to the High	easier at the expenses of
Emptiness	Auspex	1 in the Monster)		2 Obtenebration		2 Clans	165 social graces.
	Mortis (The Corpse					01 Guide to the High	Can Focus on mental tasks easier at the expenses of
mptiness	in the Monster)	2 Auspex		1 Obtenebration		2 Clans	165 social graces.
				Mortis (The Corpse		01 Guide to the High	Can Focus on mental tasks easier at the expenses of
mptiness	Obtenebration	2 Auspex		1 in the Monster)		2 Clans	165 social graces.
Subtle	Obtanchration	2 Dominata		2 N/A	NI/A	01 Guide to the High	Dominate others via
Subtle	Obtenebration	2 Dominate		2 N/A	N/A	Clans 01 Guide to the High	165 whispering to their shadow Dominate others via
	Dominate	2 Obtenebration		2 N/A	N/A	Clans	165 whispering to their shadow
ne Sculpted	Fortitude	2 Potence		Mortis (The Grave's 2 Decay)		01 Guide to the High 2 Clans	Can harden body to improve 165 some physicals.
ne Sculpted				Mortis (The Grave's		01 Guide to the High	Can harden body to improve
Sculpted	Potence Mortis (The Grave's	2 Fortitude		2 Decay)		2 Clans	165 some physicals.
culpted	Decay)	2 Potence		2 Fortitude		01 Guide to the High 2 Clans	Can harden body to improve 165 some physicals.
							Can possess a target while
uering	Dominate	5 Obtenebration		5 Vicissitude		01 Guide to the High 5 Clans	using certain transformed 166 shapes.
f	20mmato			- Troisoitudo			Can possess a target while
uering						01 Guide to the High	using certain transformed
of	Obtenebration	5 Dominate		5 Vicissitude		5 Clans	166 shapes. Can possess a target while
iering						01 Guide to the High	using certain transformed
iving	Vicissitude	5 Dominate		5 Obtenebration		5 Clans 01 Guide to the High	166 shapes. Third eye burns others with
	Warrior Valeren	4 Auspex		4 N/A	N/A	Clans	166 power of the sun.
giving	Augnov	4 Marriar Valoren		4 NI/A	NI/A	01 Guide to the High	Third eye burns others with
	Auspex	4 Warrior Valeren		4 N/A	N/A	Clans 01 Guide to the High	166 power of the sun.
h	Vicissitude	2 Potence		2 N/A	N/A	Clans	167 Can flay the skin off others
	Potence	2 Vicissitude		2 N/A	N/A	01 Guide to the High Clans	167 Can flay the skin off others
າ 		Mortis (Path of the				01 Guide to the High	Spit secretions of Dark
II Humors	Potence Mortis (Path of the	2 Four Humors)		3 N/A	N/A	Clans 01 Guide to the High	167 Humors at targets Spit secretions of Dark
Humors	Four Humors)	3 Potence		2 N/A	N/A	Clans	167 Humors at targets
	Volores	1 Augusti		2 N/A	N1/A	01 Guide to the High	
•	Valeren	1 Auspex		2 N/A	N/A	Clans 01 Guide to the High	168 Third eye helps detect lies.
s	Auspex	2 Valeren		1 N/A	N/A	Clans	168 Third eye helps detect lies.
Master						01 Guide to the High	Can use celerity for artistic work over a lengthy period
	Auspex	1 Celerity		1 N/A	N/A	Clans	168 time.
Master						01 Guido to the Utal	Can use celerity for artistic
viaster	Celerity	1 Auspex		1 N/A	N/A	01 Guide to the High Clans	work over a lengthy period 168 time.
						01 Guide to the High	Casts a massively
Dracon	Koldunic Sorcery	7 Special S	Special	Special	Special	Clans 01 Guide to the High	168 destructive storm. Can gauge a target's
Will	Dominate	2 Auspex		2 N/A	N/A	Clans	Can gauge a target's 168 willpower and/or virtues
						01 Guide to the High	Can gauge a target's
Will	Auspex	2 Dominate		2 N/A	N/A	Clans 01 Guide to the High	168 willpower and/or virtues Can soak sunlight damage
lience	Valeren	4 Fortitude		3 N/A	N/A	Clans	169 with Blood
iliones	Fortitudo	2 Voloron		4 N/A	NI/A	01 Guide to the High	Can soak sunlight damage
silience	Fortitude	3 Valeren		4 N/A	N/A	Clans	169 with Blood
							Can mentally contemplate
r tion	Temporis	3 Augnov		2 N/A	N/A	01 Guide to the High Clans	course of action over a lon 169 period of time in an instant
.1011	Temporis	3 Auspex		∠ IV/A	IN/A	Olalio	ros penou or ume in an instant
							Can mentally contemplate
tion	Ausney	2 Temporie		3 N/A	N/A	01 Guide to the High Clans	course of action over a lon 169 period of time in an instant
ition Flowing	Auspex	2 Temporis		J IV/A	IV/A	01 Guide to the High	Accelerate healing by
_	Vicissitude	2 Fortitude		3 N/A	N/A	Clans	169 shaping flesh.
lowing	Fortifue	2 Vininnituda		2 N/A	NI/A	01 Guide to the High	Accelerate healing by
	Fortitude	3 Vicissitude		2 N/A	N/A	Clans	169 shaping flesh.

0 1 7 0					01 Guide to the High	Can see when a target is in a
See the True Shape	Vicissitude	2 Auspex	2 N/A	N/A	01 Guide to the High	169 transformed state. Can see when a target is in a
See the True Shape	Auspex	2 Vicissitude	2 N/A	N/A	Clans 01 Guide to the High	169 transformed state. Slow a target with terror and
Stunning Awe	Dominate	2 Presence	2 N/A	N/A	Clans 01 Guide to the High	169 mystical compulsion. Slow a target with terror and
Stunning Awe Unchain the Wrathful	Presence	2 Dominate	2 N/A	N/A	Clans 01 Guide to the High	169 mystical compulsion. Change a target into a
Beast Unchain the Wrathful	Animalism	5 Vicissitude	4 N/A	N/A	-	170 frenzying Zulo. Change a target into a
Beast	Vicissitude	4 Animalism	5 N/A	N/A	•	170 frenzying Zulo. Fills the victims mind with
Witness of Ahriman	Dominate	3 Obtenebration	3 N/A	N/A	01 Guide to the High Clans	fear that gnaws at their 170 resolve.
Withess of Alliman	Dominate	3 Obtenebration	J N/A	IN/A		Fills the victims mind with
Witness of Ahriman	Obtenebration	3 Dominate	3 N/A	N/A	01 Guide to the High Clans	fear that gnaws at their 170 resolve.
Aura of Accursed Rage	Animalism	3 Presence	2 N/A	N/A	02 Guide to the Low Clans	Causes Cainites to frenzy 158 easier.
Aura of Accursed Rage	Presence	2 Animalism	3 N/A	N/A	02 Guide to the Low Clans	Causes Cainites to frenzy 158 easier.
Bear's Skin	Animalism	2 Protean	4 N/A	N/A	02 Guide to the Low Clans	Takes on a visage similar to 159 a bear during frenzy.
Bear's Skin	Protean	4 Animalism	2 N/A	N/A	02 Guide to the Low Clans	Takes on a visage similar to 159 a bear during frenzy.
Beast's Vigor	Animalism	3 Fortitude	3 N/A	N/A	02 Guide to the Low Clans	Transfer's wounds to animal 159 ghoul.
Beast's Vigor	Fortitude	3 Animalism	3 N/A	N/A		Transfer's wounds to animal 159 ghoul.
Blessing's Warning	Daimoinon	1 Auspex	2 N/A	N/A		See holy relics. ground or 159 people.
			1 N/A	N/A		See holy relics. ground or
Blessing's Warning	Auspex	2 Daimoinon				159 people. Craft a solid illusion that
Craft Ephemera	Chimerstry	5 Fortitude	3 N/A	N/A	02 Guide to the Low Clans	159 fades at dawn. Craft a solid illusion that
Craft Ephemera	Fortitude	3 Chimerstry	5 N/A Thaumaturgy (Rego	N/A	02 Guide to the Low Clans	159 fades at dawn. Gain Knowledge and skills of
Drink the Mind	Quietus Thaumaturgy	5 Auspex	4 Vitae)	5	5 02 Guide to the Low Clans	160 diablerized victims. Gain Knowledge and skills of
Drink the Mind	(Rego Vitae)	5 Auspex	4 Quietus Thaumaturgy (Rego	5	5 02 Guide to the Low Clans	160 diablerized victims. Gain Knowledge and skills of
Drink the Mind	Auspex	4 Quietus	5 Vitae)	5	5 02 Guide to the Low Clans	160 diablerized victims.
Fenris' Talons	Fortitude	2 Protean	2 N/A	N/A	02 Guide to the Low Clans	160 Can grow great claws.
Fenris' Talons	Protean	2 Fortitude	2 N/A	N/A	02 Guide to the Low Clans	160 Can grow great claws.
Feral Imbuing	Animalism	4 Potence	2 N/A	N/A	02 Guide to the Low Clans	160 Grant Potence to an animal.
Feral Imbuing	Potence	2 Animalism	4 N/A	N/A	02 Guide to the Low Clans	160 Grant Potence to an animal.
Goddess Among Beasts	s Animalism	1 Ogham	1 N/A	N/A	02 Guide to the Low Clans	Dominate beasts in one's 160 domain.
Goddess Among Beasts	s Ogham	1 Animalism	1 N/A	N/A	02 Guide to the Low Clans	Dominate beasts in one's 160 domain.
Guardian Vigil	Auspex	1 Celerity	1 Fortitude	1	02 Guide to the Low Clans	Character enters a trance of 161 perpetual awareness
Guardian Vigil	Celerity	1 Auspex	1 Fortitude	1	02 Guide to the Low Clans	Character enters a trance of 161 perpetual awareness
Guardian Vigil	Fortitude	1 Celerity	1 Auspex	1		Character enters a trance of 161 perpetual awareness
Hatch the Viper	Protean	2 Serpentis	4 N/A	N/A		Can create a Ghoul viper 161 from one's blood.
						Can create a Ghoul viper 161 from one's blood.
Hatch the Viper	Serpentis	4 Protean	2 N/A	N/A		Assume the form of the last
Loki's Gift	Animalism	4 Protean	4 N/A	N/A		162 creature fed on. Assume the form of the last
Loki's Gift	Protean	4 Animalism	4 N/A	N/A		162 creature fed on. Move at great speeds for an
Long March	Celerity	2 Fortitude	2 N/A	N/A		162 extended period of time.
Long March			_ 14/1	IN/A	02 Guide to the Low Clans	Move at great speeds for an
	Fortitude	2 Celerity	2 N/A	N/A		·
Maddening Halo	Fortitude Auspex	2 Celerity 2 Dementation			02 Guide to the Low Clans	Move at great speeds for an 162 extended period of time. Can alter spiritual halo to 162 drive onlookers mad.
Maddening Halo Maddening Halo			2 N/A	N/A	02 Guide to the Low Clans 02 Guide to the Low Clans	Move at great speeds for an 162 extended period of time. Can alter spiritual halo to 162 drive onlookers mad. Can alter spiritual halo to 162 drive onlookers mad.
	Auspex	2 Dementation	2 N/A 3 N/A	N/A N/A	02 Guide to the Low Clans 02 Guide to the Low Clans 02 Guide to the Low Clans	Move at great speeds for an 162 extended period of time. Can alter spiritual halo to 162 drive onlookers mad. Can alter spiritual halo to 162 drive onlookers mad. Victim forgets the actions of 162 the user.
Maddening Halo	Auspex Dementation	2 Dementation 3 Auspex	2 N/A 3 N/A 2 N/A	N/A N/A	02 Guide to the Low Clans	Move at great speeds for an 162 extended period of time. Can alter spiritual halo to 162 drive onlookers mad. Can alter spiritual halo to 162 drive onlookers mad. Victim forgets the actions of 162 the user. Victim forgets the actions of 162 the user.
Maddening Halo Memory Rift Memory Rift	Auspex Dementation Obfuscate Presence	2 Dementation 3 Auspex 2 Presence 2 Obfuscate	2 N/A 3 N/A 2 N/A 2 N/A 2 N/A	N/A N/A N/A N/A	02 Guide to the Low Clans	Move at great speeds for an 162 extended period of time. Can alter spiritual halo to 162 drive onlookers mad. Can alter spiritual halo to 162 drive onlookers mad. Victim forgets the actions of 162 the user. Victim forgets the actions of 162 the user. Can see sources of magic power or people who employ
Maddening Halo Memory Rift	Auspex Dementation Obfuscate	2 Dementation 3 Auspex 2 Presence	2 N/A 3 N/A 2 N/A 2 N/A	N/A N/A N/A	02 Guide to the Low Clans	Move at great speeds for an 162 extended period of time. Can alter spiritual halo to 162 drive onlookers mad. Can alter spiritual halo to 162 drive onlookers mad. Victim forgets the actions of 162 the user. Victim forgets the actions of 162 the user. Can see sources of magic power or people who employ 163 magic. Can see sources of magic
Maddening Halo Memory Rift Memory Rift	Auspex Dementation Obfuscate Presence	2 Dementation 3 Auspex 2 Presence 2 Obfuscate	2 N/A 3 N/A 2 N/A 2 N/A 2 N/A	N/A N/A N/A N/A	02 Guide to the Low Clans	Move at great speeds for an 162 extended period of time. Can alter spiritual halo to 162 drive onlookers mad. Can alter spiritual halo to 162 drive onlookers mad. Victim forgets the actions of 162 the user. Victim forgets the actions of 162 the user. Can see sources of magic power or people who employ 163 magic.
Maddening Halo Memory Rift Memory Rift Mystic Sight	Auspex Dementation Obfuscate Presence Auspex	2 Dementation 3 Auspex 2 Presence 2 Obfuscate 2 Thaumaturgy	2 N/A 3 N/A 2 N/A 2 N/A 2 N/A 2 N/A	N/A N/A N/A N/A N/A	02 Guide to the Low Clans	Move at great speeds for an 162 extended period of time. Can alter spiritual halo to 162 drive onlookers mad. Can alter spiritual halo to 162 drive onlookers mad. Victim forgets the actions of 162 the user. Victim forgets the actions of 162 the user. Can see sources of magic power or people who employ 163 magic. Can see sources of magic power or people who employ
Maddening Halo Memory Rift Memory Rift Mystic Sight Mystic Sight Quickened Reflexes	Auspex Dementation Obfuscate Presence Auspex Thaumaturgy Auspex	2 Dementation 3 Auspex 2 Presence 2 Obfuscate 2 Thaumaturgy 2 Auspex 1 Celerity	2 N/A 3 N/A 2 N/A	N/A N/A N/A N/A N/A N/A N/A	02 Guide to the Low Clans	Move at great speeds for an 162 extended period of time. Can alter spiritual halo to 162 drive onlookers mad. Can alter spiritual halo to 162 drive onlookers mad. Victim forgets the actions of 162 the user. Victim forgets the actions of 162 the user. Can see sources of magic power or people who employ 163 magic. Can see sources of magic power or people who employ 163 magic. Can react to ambushes even 163 caught unaware. Can react to ambushes even
Maddening Halo Memory Rift Memory Rift Mystic Sight Mystic Sight Quickened Reflexes Quickened Reflexes	Auspex Dementation Obfuscate Presence Auspex Thaumaturgy Auspex Celerity	2 Dementation 3 Auspex 2 Presence 2 Obfuscate 2 Thaumaturgy 2 Auspex 1 Celerity 2 Auspex	2 N/A 3 N/A 2 N/A 2 N/A 2 N/A 2 N/A 2 N/A 2 N/A 1 N/A	N/A N/A N/A N/A N/A N/A N/A N/A N/A	02 Guide to the Low Clans	Move at great speeds for an 162 extended period of time. Can alter spiritual halo to 162 drive onlookers mad. Can alter spiritual halo to 162 drive onlookers mad. Victim forgets the actions of 162 the user. Victim forgets the actions of 162 the user. Can see sources of magic power or people who employ 163 magic. Can see sources of magic power or people who employ 163 magic. Can react to ambushes even 163 caught unaware. Can temporarily lose
Maddening Halo Memory Rift Memory Rift Mystic Sight Mystic Sight Quickened Reflexes Quickened Reflexes Respite of Lucidity	Auspex Dementation Obfuscate Presence Auspex Thaumaturgy Auspex Celerity Animalism	2 Dementation 3 Auspex 2 Presence 2 Obfuscate 2 Thaumaturgy 2 Auspex 1 Celerity 2 Auspex 5 Dementation	2 N/A 3 N/A 2 N/A 2 N/A 2 N/A 2 N/A 2 N/A 2 N/A 1 N/A 2 N/A	N/A	02 Guide to the Low Clans	Move at great speeds for an 162 extended period of time. Can alter spiritual halo to 162 drive onlookers mad. Can alter spiritual halo to 162 drive onlookers mad. Victim forgets the actions of 162 the user. Victim forgets the actions of 162 the user. Can see sources of magic power or people who employ 163 magic. Can see sources of magic power or people who employ 163 magic. Can react to ambushes even 163 caught unaware. Can react to ambushes even 163 caught unaware. Can temporarily lose 163 derangements. Can temporarily lose
Maddening Halo Memory Rift Memory Rift Mystic Sight Mystic Sight Quickened Reflexes Quickened Reflexes	Auspex Dementation Obfuscate Presence Auspex Thaumaturgy Auspex Celerity Animalism Dementation	2 Dementation 3 Auspex 2 Presence 2 Obfuscate 2 Thaumaturgy 2 Auspex 1 Celerity 2 Auspex	2 N/A 3 N/A 2 N/A 2 N/A 2 N/A 2 N/A 2 N/A 2 N/A 1 N/A	N/A N/A N/A N/A N/A N/A N/A N/A N/A	02 Guide to the Low Clans	Move at great speeds for an 162 extended period of time. Can alter spiritual halo to 162 drive onlookers mad. Can alter spiritual halo to 162 drive onlookers mad. Victim forgets the actions of 162 the user. Victim forgets the actions of 162 the user. Can see sources of magic power or people who employ 163 magic. Can see sources of magic power or people who employ 163 magic. Can react to ambushes even 163 caught unaware. Can react to ambushes even 163 caught unaware. Can temporarily lose 163 derangements.

Retain the Quick Blood	Quietus	3 Celerity	3 N/A	N/A	02 Guide to the Low Clans	Blood used for Celerity 163 returns in time.
Scent of Caine	Auspex	Thaumaturgy (Rego 2 Vitae)	1 N/A	N/A	02 Guide to the Low Clans	164 Can smell those with Vitae.
	Thaumaturgy (Rego	·				
Scent of Caine	Vitae)	1 Auspex	2 N/A	N/A	02 Guide to the Low Clans	164 Can smell those with Vitae. Transfer's wounds to human
Scourge the Thrall	Animalism	4 Fortitude	4 N/A	N/A	02 Guide to the Low Clans	159 ghoul. Transfer's wounds to human
Scourge the Thrall	Fortitude	4 Animalism	4 N/A	N/A	02 Guide to the Low Clans	159 ghoul. Can glean information
See the True Form	Auspex	2 Protean	4 N/A	N/A	02 Guide to the Low Clans	concerning the target's 164 forms. Can glean information
ee the True Form	Protean	4 Auspex	2 N/A	N/A	02 Guide to the Low Clans	concerning the target's 164 forms.
erpent's Numbing Kiss	Presence	3 Serpentis	2 N/A	N/A	02 Guide to the Low Clans	Can inject a mind altering 164 poison via tongue.
erpent's Numbing Kiss	Serpentis	2 Presence	3 N/A	N/A	02 Guide to the Low Clans	Can inject a mind altering 164 poison via tongue.
hadow Feint	Celerity	2 Obfuscate	2 N/A	N/A	02 Guide to the Low Clans	Usage of Celerity leaves an 164 after image behind. Usage of Celerity leaves an
hadow Feint	Obfuscate	2 Celerity	2 N/A	N/A	02 Guide to the Low Clans	164 after image behind. Can Earthmeld with Childe or
hared Entombment	Animalism	1 Protean	3 Potence		1 02 Guide to the Low Clans	165 Ghoul Can Earthmeld with Childe or
hared Entombment	Protean	3 Animalism	1 Potence		1 02 Guide to the Low Clans	165 Ghoul Can Earthmeld with Childe or
hared Entombment	Potence	1 Protean	3 Animalism		1 02 Guide to the Low Clans	165 Ghoul
hattered Fog	Auspex	1 Protean	5 N/A	N/A	02 Guide to the Low Clans	Temporarily assume mist 166 form to avoid attacks.
hattered Fog	Protean	5 Protean	1 N/A	N/A	02 Guide to the Low Clans	Temporarily assume mist 166 form to avoid attacks.
pectral Puppeteer	Dominate	5 Auspex	5 N/A	N/A	02 Guide to the Low Clans	Can possess a target while 166 using astral form.
pectral Puppeteer	Auspex	5 Dominate	5 N/A	N/A	02 Guide to the Low Clans	Can possess a target while 166 using astral form.
tone Meld	Fortitude	2 Protean	3 N/A	N/A	02 Guide to the Low Clans	166 Can Meld into Stone.
one Meld	Protean	3 Fortitude	2 N/A	N/A	02 Guide to the Low Clans	166 Can Meld into Stone.
one were	Tiologii	o i oraldac	214/1	14/71	oz Guido to tric Low Gidilo	Inflict Phantom pain on a target corresponding with
mpathetic Agony	Chimerstry	2 Fortitude	4 N/A	N/A	02 Guide to the Low Clans	166 one's own wounds.
ympathetic Agony	Fortitude	4 Chimerstry	2 N/A	N/A	02 Guide to the Low Clans	Inflict Phantom pain on a target corresponding with 166 one's own wounds. Goes torpid during a "meld"
orpid Hibernation	Fortitude	3 Protean	3 N/A	N/A	02 Guide to the Low Clans	but awakens after a set 167 period of time.
amai al II libra manati am	Dustana	O Fastituda	Q. N//A	N1/A	00 Ovide to the Levy Class	Goes torpid during a "meld" but awakens after a set
orpid Hibernation	Protean	3 Fortitude	3 N/A	N/A	02 Guide to the Low Clans	167 period of time.
ee Meld	Ogham	1 Protean	3 N/A	N/A	02 Guide to the Low Clans	167 Melds into a tree.
ee Meld	Protean	3 Ogham	1 N/A	N/A	02 Guide to the Low Clans	167 Melds into a tree. Take on the form of a
ue Love's Face	Obfuscate	3 Presence	3 N/A	N/A	02 Guide to the Low Clans	167 Target's true Love. Take on the form of a
ue Love's Face	Presence	3 Obfuscate	3 N/A	N/A	02 Guide to the Low Clans	167 Target's true Love. Infect the target's mind with
hispers of Loathing	Dementation	2 Auspex	4 N/A	N/A	02 Guide to the Low Clans	167 creeping insanity. Infect the target's mind with
hispers of Loathing	Auspex	4 Dementation	2 N/A	N/A	02 Guide to the Low Clans	167 creeping insanity. Can howl out a message that
olf's Lament	Animalism	1 Obfuscate	2 N/A	N/A	02 Guide to the Low Clans	will be passed along by 168 wolves.
						Can howl out a message that will be passed along by
olf's Lament	Obfuscate	2 Animalism	1 N/A	N/A	02 Guide to the Low Clans	168 wolves. Trap the target's beast within
east's Communion	Animalism	3 Auspex	4 N/A	N/A	03 Road of Humanity	a sane mind and 70 communicate with it. Trap the target's beast within
east's Communion	Auspex	4 Animalism	3 N/A	N/A	03 Road of Humanity	a sane mind and 70 communicate with it.
	·					User is perceived as having normal Mortal autonomic
lortal Skin	Dominate	3 Obfuscate	3 N/A	N/A	03 Road of Humanity	71 functions. User is perceived as having
lortal Skin	Obfuscate	3 Dominate	3 N/A	N/A	03 Road of Humanity	normal Mortal autonomic 71 functions.
nnoia's Mastery	Animalism	1 Protean	3 N/A	N/A	04 Road of the Beast	Can take on certain 72 beneficial animal features.
nnoia's Mastery	Protean	3 Animalism	1 N/A	N/A	04 Road of the Beast	Can take on certain 72 beneficial animal features.
evoke the Gift of dam	Animalism	4 Protean	4 N/A	N/A	04 Road of the Beast	Changes a mortal into a 73 beast for a night.
evoke the Gift of dam	Protean	4 Animalism	4 N/A	N/A	04 Road of the Beast	Changes a mortal into a 73 beast for a night.
est the Road	Auspex	2 Animalism	4 N/A 2 N/A	N/A	04 Road of the Beast	Tests the to see if the target is on the 04 Road of the 72 Beast.
			,, .	, 4/1		Tests the to see if the target is on the 04 Road of the
est the Road	Animalism	3 Auspex	2 N/A	N/A	04 Road of the Beast	72 Beast.

						Poosts a target's strongth or	
Inspire Greatness	Presence	3 Fortitude	2 Potence		2 05 Road of Kings	Boosts a target's strength or 72 resilience.	
Inspire Greatness	Fortitude	2 Presence	3 Potence		2 05 Road of Kings	Boosts a target's strength or 72 resilience.	
Inspire Greatness	Potence	2 Presence	3 Fortitude		2 05 Road of Kings	Boosts a target's strength or 72 resilience.	
Sound of a Breaking Oath	Dominate	4 Auspex	4 Presence		4 05 Road of Kings	Know when a vassal breaks 73 an oath.	
Sound of a Breaking Oath	Presence	4 Auspex	4 Dominate		4 05 Road of Kings	Know when a vassal breaks 73 an oath.	
Sound of a Breaking Oath	Auspex	4 Dominate	4 Presence		4 05 Road of Kings	Know when a vassal breaks 73 an oath.	
True Tongue	Dominate	2 Presence	2 N/A	N/A	05 Road of Kings	Target is forced to tell the 73 truth.	
True Tongue	Presence	2 Dominate	2 N/A	N/A	05 Road of Kings	Target is forced to tell the 73 truth.	
Halo of Steel	Fortitude	3 Willpower	6 N/A	N/A	06 Road of Heaven	69 Can ignore wound penalties.	
Halo of Steel	Willpower	6 Fortitude	3 N/A	N/A	06 Road of Heaven	69 Can ignore wound penalties.	
						Forces the target on to the 06 Road of Heaven for a	
Moment of Grace	Dominate	4 Presence	3 N/A	N/A	06 Road of Heaven	69 time. Forces the target on to the	
Moment of Grace	Presence	3 Dominate	4 N/A	N/A	06 Road of Heaven	06 Road of Heaven for a 69 time.	
Righteous Gaze			2 N/A	N/A	06 Road of Heaven	Burn a target with a mere	
	Potence	3 Presence				68 gaze. Burn a target with a mere	
Righteous Gaze	Presence	2 Potence	3 N/A	N/A	06 Road of Heaven	68 gaze. Enhances pleasure or pain	
Enhance Sensation	Vicissitude	2 Auspex	3 Presence		3 07 Road of Sin	70 on the target Enhances pleasure or pain	
Enhance Sensation	Auspex	3 Presence	3 Vicissitude		2 07 Road of Sin	70 on the target Enhances pleasure or pain	
Enhance Sensation Record Recall	Presence	3 Auspex	3 Vicissitude		2 07 Road of Sin	70 on the target User records and later plays	
Sensation Record Recall	Vicissitude	2 Auspex	3 Auspex		4 07 Road of Sin	71 back a sensation. User records and later plays	
Sensation	Auspex	3 Vicissitude	2 Auspex		4 07 Road of Sin	71 back a sensation. Target forgets a sensation	
Veil the Sin	Auspex	2 Obfuscate	2 Daimoinon		2 07 Road of Sin	72 they've previously felt. Target forgets a sensation	
Veil the Sin	Daimoinon	2 Obfuscate	2 Auspex		2 07 Road of Sin	72 they've previously felt. Target forgets a sensation	
Veil the Sin	Obfuscate	2 Daimoinon	2 Auspex		2 07 Road of Sin	72 they've previously felt. Wards the user against	
Ward the Soul's Sanctity	y Auspex	2 Obfuscate	3 Presence		3 07 Road of Sin	70 mental tampering. Wards the user against	
Ward the Soul's Sanctity	y Obfuscate	3 Auspex	2 Presence		3 07 Road of Sin	70 mental tampering. Wards the user against	
Ward the Soul's Sanctity	y Presence	3 Auspex	2 Obfuscate		3 07 Road of Sin	70 mental tampering. Creates a Darkness of the	
Chroud of Absonse	Dominata	2 Obtangly ration	2.01/0	NI/A	08 Clanbook Lasombra	mind that others have	
Shroud of Absence	Dominate	3 Obtenebration	3 N/A	N/A	Rev	72 difficulty looking into. Creates a Darkness of the	
Shroud of Absence	Obtenebration	3 Dominate	3 N/A	N/A	08 Clanbook Lasombra Rev	mind that others have 72 difficulty looking into.	
Birth the Vozhd	Vicissitude	6 Animalism	6 N/A	N/A	09 Clanbook Tzimisce Rev	72 Create a Vozhd from Ghouls.	
Birth the Vozhd	Animalism	6 Vicissitude	6 N/A	N/A	09 Clanbook Tzimisce Rev	72 Create a Vozhd from Ghouls.	
Pater Szlachta	Vicissitude	3 Protean	4 N/A	N/A	09 Clanbook Tzimisce Rev	Assume an animal form with 72 flehcrafted extras	
Pater Szlachta	Protean	4 Vicissitude	3 N/A	N/A	09 Clanbook Tzimisce Rev	Assume an animal form with 72 flehcrafted extras	
Soul Decoration	Vicissitude	3 Auspex	2 Obfuscate		2 09 Clanbook Tzimisce Rev	72 Can alter auras.	
Soul Decoration	Auspex	2 Obfuscate	2 Vicissitude		3 09 Clanbook Tzimisce Rev	72 Can alter auras.	
Soul Decoration	Obfuscate	2 Auspex	2 Vicissitude		3 09 Clanbook Tzimisce Rev	72 Can alter auras.	
Thaumaturgical Sight	Auspex	2 Thaumaturgy	1 N/A	N/A	10 Clanbook Tremere Rev	47 See Blood magics in use.	Similar to Mystic Sight?
Thaumaturgical Sight	Thaumaturgy	1 Auspex	2 N/A	N/A	10 Clanbook Tremere Rev	47 See Blood magics in use.	Similar to Mystic Sight?
Forced March	Celerity	2 Fortitude	2 N/A	N/A	11 Clanbook Assamite Rev	Move at great speeds for an 71 extended period of time.	Similar to Long March
Forced March	Fortitude	2 Celerity	2 N/A	N/A	11 Clanbook Assamite Rev	Move at great speeds for an 71 extended period of time.	Similar to Long March
Shadow Feint	Celerity	2 Obfuscate	2 N/A	N/A	11 Clanbook Assamite Rev	Usage of Celerity leaves an 72 after image behind.	
Shadow Feint	Obfuscate	2 Celerity	2 N/A	N/A	11 Clanbook Assamite Rev	Usage of Celerity leaves an 72 after image behind.	
True Love's Face	Obfuscate	3 Presence	3 N/A	N/A	12 Clanbook Followers of Set Rev	Take on the form of a 69 Target's true Love.	
True Love's Face	Presence	3 Obfuscate	3 N/A	N/A	12 Clanbook Followers of Set Rev	Take on the form of a 69 Target's true Love.	
					12 Clanbook Followers of	Assume the form of the	
Typhonic Beast	Potence	3 Serpentis	4 N/A	N/A	Set Rev 12 Clanbook Followers of	69 Thyphonic Beast Assume the form of the	
Typhonic Beast	Serpentis	4 Potence	3 N/A	N/A	Set Rev 12 Clanbook Followers of	69 Thyphonic Beast Reads a target's character	
Weigh the Heart	Auspex	3 Serpentis	5 N/A	N/A	Set Rev 12 Clanbook Followers of	70 and sins. Reads a target's character	
Weigh the Heart	Serpentis	5 Auspex	3 N/A	N/A	Set Rev	70 and sins.	
Beast Meld	Animalism	3 Protean	6 N/A	N/A	13 Clanbook Gangrel Rev	73 Melds into an animal.	

Beast Meld	Protean	6 Animalism	3 N/A	N/A	13 Clanbook Gangrel Rev	73 Melds into an animal. Gain extra soak dice against	
Claw Immunity	Animalism	2 Fortitude	4 N/A	N/A	13 Clanbook Gangrel Rev	72 claws/bites.	
Claw Immunity	Fortitude	4 Animalism	4 N/A	N/A	13 Clanbook Gangrel Rev	Gain extra soak dice against 72 claws/bites.	
Flesh Wound	Fortitude	2 Obfuscate	3 N/A	N/A	13 Clanbook Gangrel Rev	72 Conceal wounds.	Similar to Iron Facade
Flesh Wound		3 Fortitude	3 N/A		·	72 Conceal wounds.	Similar to Iron Facade
	Obfuscate			N/A	13 Clanbook Gangrel Rev	See the shapes others can	racaue
See the Reflected Form	Auspex	4 Protean	4 N/A	N/A	13 Clanbook Gangrel Rev	72 transform to. See the shapes others can	
See the Reflected Form	Protean	4 Auspex	4 N/A	N/A	13 Clanbook Gangrel Rev	72 transform to.	
					14 Clanbook Toreador	Pleasant memories of beauty	
Bliss	Dominate	2 Presence	3 N/A	N/A	Rev	73 can raise virtues temporarily.	
Bliss	Presence	3 Dominate	2 N/A	N/A	14 Clanbook Toreador Rev	Pleasant memories of beauty 73 can raise virtues temporarily.	
					14 Clanbook Toreador	Can conceal words in	
Double Talk	Auspex	2 Celerity	1 Obfuscate	1	Rev 14 Clanbook Toreador	75 conversation. Can conceal words in	
Double Talk	Celerity	1 Auspex	2 Obfuscate	1	Rev 14 Clanbook Toreador	75 conversation. Can conceal words in	
Double Talk	Obfuscate	1 Celerity	1 Auspex	2	? Rev	75 conversation.	
					14 Clanbook Toreador	Can paint attributes of the subject which can be clear	
Soul Painting	Auspex	4 Presence	2 N/A	N/A	Rev	74 for all to see. Can paint attributes of the	
					14 Clanbook Toreador	subject which can be clear	
Soul Painting	Presence	2 Auspex	4 N/A	N/A	Rev	74 for all to see. Brawling atatcks do agg	
Burning Wrath	Celerity	3 Potence	3 N/A	N/A	15 Clanbook Brujah Rev	66 damage. Brawling atatcks do agg	
Burning Wrath	Potence	3 Celerity	3 N/A	N/A	15 Clanbook Brujah Rev	66 damage.	
ron Heart	Potence	3 Presence	3 N/A	N/A	15 Clanbook Brujah Rev	Strengthens will against 66 supernatural manuipulation.	
ron Heart	Presence	3 Potence	3 N/A	N/A	15 Clanbook Brujah Rev	Strengthens will against 66 supernatural manuipulation.	
- Oir Floure	1 10001100	0.1 0.01.00	O TWI	14/71	To Glambook Brajan Nov	Can sense physical	
Pulse of Undeath	Auspex	1 Potence	3 N/A	N/A	15 Clanbook Brujah Rev	disciplines within other 66 Cainites.	
						Can sense physical disciplines within other	
Pulse of Undeath	Potence	3 Auspex	1 N/A	N/A	15 Clanbook Brujah Rev	66 Cainites.	
Denial of Aphrodite's						Gains generational immunity to Presence similar to that of	
Favor	Dominate	3 Fortitude	3 N/A	N/A	16 Clanbook Ventrue Rev	77 Dominate. Gains generational immunity	
Denial of Aphrodite's	Contitued o	2 Deminate	2 NI/A	NI/A	16 Clanbook Ventrue Rev	to Presence similar to that of 77 Dominate.	
Favor	Fortitude	3 Dominate	3 N/A	N/A	16 Clanbook ventue Rev	Can determine a living	
_ifesong	Dominate	1 Presence	1 N/A	N/A	16 Clanbook Ventrue Rev	creature's demeanor from 77 listening tot hem talk	
Ü						Can determine a living creature's demeanor from	
Lifesong	Presence	1 Dominate	1 N/A	N/A	16 Clanbook Ventrue Rev	77 listening tot hem talk	
Heart's Desire	Auspex	4 Chimerstry	2 N/A	N/A	17 Clanbook Ravnos Rev	Create an image of the 68 target's greatest desire.	
Heart's Desire	Chimerstry	2 Auspex	4 N/A	N/A	17 Clanbook Ravnos Rev	Create an image of the 68 target's greatest desire.	
	·	·				Conceals oneself as an	
Mask of Cathay	Animalism	3 Chimerstry	3 N/A	N/A	17 Clanbook Ravnos Rev	68 Asuratizayya. Conceals oneself as an	
Mask of Cathay	Chimerstry	3 Animalism	3 N/A	N/A	17 Clanbook Ravnos Rev	68 Asuratizayya. Inflict Phantom pain on a	
		. =			47.01	target corresponding with	
Sympathetic Agony	Chimerstry	2 Fortitude	4 N/A	N/A	17 Clanbook Ravnos Rev	67 one's own wounds. Inflict Phantom pain on a	
Sympathetic Agony	Fortitude	4 Chimerstry	2 N/A	N/A	17 Clanbook Ravnos Rev	target corresponding with 67 one's own wounds.	
Aura of Inescapeable		·				Target is forced to tell the	Same as True
Γruth ∖ura of Inescapeable	Dominate	4 Presence	4 N/A	N/A	18 Libellus Sanguinis 1	95 truth. Target is forced to tell the	Tongue Same as True
Fruth	Presence	4 Dominate	4 N/A	N/A	18 Libellus Sanguinis 1	95 truth. Summon longer, stronger	Tongue
Dark Steel	Obtenebration	3 Potence	3 N/A	N/A	18 Libellus Sanguinis 1	33 tentacles.	
Dark Steel	Potence	3 Obtenebration	3 N/A	N/A	18 Libellus Sanguinis 1	Summon longer, stronger 33 tentacles.	
Shadowed Eyes	Obtenebration	3 Auspex	3 N/A	N/A	18 Libellus Sanguinis 1	Cover targets eyes with 33 shadows.	
Shadowed Eyes		3 Obtenebration	3 N/A	N/A	18 Libellus Sanguinis 1	Cover targets eyes with 33 shadows.	
	Auspex				·	Extinguish flames with	
Smothering Darkness	Obtenebration	2 Obfuscate	1 N/A	N/A	18 Libellus Sanguinis 1	33 shadows. Extinguish flames with	
Smothering Darkness Command the Wary	Obfuscate	1 Obtenebration	2 N/A	N/A	18 Libellus Sanguinis 1	33 shadows.	
Steed	Presence	3 Animalism	2 N/A	N/A	19 Libellus Sanguinis 2	102 Scare or embolden horses.	
Command the Wary Steed	Animalism	2 Presence	3 N/A	N/A	19 Libellus Sanguinis 2	102 Scare or embolden horses.	
	Presence		3 N/A	N/A	19 Libellus Sanguinis 2	Say what the target wants to 37 hear.	
Diplomat's Boon		5 Auspex				Say what the target wants to	
Diplomat's Boon	Auspex	3 Presence	5 N/A	N/A N/A	19 Libellus Sanguinis 2 19 Libellus Sanguinis 2	37 hear.37 Hide speech in conversation.	
Double Tongue	Presence	6 Auspex	3 N/A	IN/A	13 Libelius Saliuulilis 2	37 Thue Specul in conversation	

Espirit De Corps	Potence	5 Presence	5 N/A	N/A	19 Libellus Sanguinis 2	102 Buff physicals of others.	Similar to Inspire Greatness Similar to
Espirit De Corps	Presence	5 Potence	5 N/A	N/A	19 Libellus Sanguinis 2	102 Buff physicals of others.	Inspire Greatness
Blood Tempering	Fortitude	2 Quietus	4 N/A	N/A	20 Libellus Sanguinis 3	Reinforce items to make 66 them more durable.	
Blood Tempering	Quietus	4 Fortitude	2 N/A	N/A	20 Libellus Sanguinis 3	Reinforce items to make 66 them more durable.	
Call the Wild Hunt	Animalism	5 Protean	4 N/A	N/A	20 Libellus Sanguinis 3	Transform your ghouls into a 30 raging pack of animals.	
						Transform your ghouls into a	
Call the Wild Hunt	Protean	4 Animalism	5 N/A	N/A	20 Libellus Sanguinis 3	30 raging pack of animals. Steal the memories of a	Similar to Drink
Draught of the Soul	Auspex	4 Quietus	5 N/A	N/A	20 Libellus Sanguinis 3	65 diablerised victim. Steal the memories of a	the Mind Similar to Drink
Draught of the Soul	Quietus	5 Auspex	4 N/A	N/A	20 Libellus Sanguinis 3	65 diablerised victim. Better version of Ride the	the Mind
Enhance the Wild Ride	Animalism	4 Protean	4 N/A	N/A	20 Libellus Sanguinis 3	29 Wild Ride. Better version of Ride the	
Enhance the Wild Ride	Protean	4 Animalism	4 N/A	N/A	20 Libellus Sanguinis 3	29 Wild Ride. Defend against all incoming	
Eyes of Blades	Auspex	2 Celerity	3 N/A	N/A	20 Libellus Sanguinis 3	66 attacks with full capacity.	
Eyes of Blades	Celerity	2 Auspex	3 N/A	N/A	20 Libellus Sanguinis 3	Defend against all incoming 66 attacks with full capacity.	
Read the Winds	Animalism	4 Auspex	5 N/A	N/A	20 Libellus Sanguinis 3	See through the eyes of local 30 animals.	Similar to Mind of the Wilds
Read the Winds	Auspex	5 Animalism	4 N/A	N/A	20 Libellus Sanguinis 3	See through the eyes of local 30 animals.	Similar to Mind of the Wilds
Truth of Blood	Auspex	4 Quietus	2 N/A	N/A	20 Libellus Sanguinis 3	Determine is the target is telling the truth and the truth 66 behind their words.	or and while
						Determine is the target is telling the truth and the truth	
Truth of Blood	Quietus	2 Auspex	4 N/A	N/A	20 Libellus Sanguinis 3	66 behind their words.	
Blood Apocrypha Blood Apocrypha	Auspex Obfuscate	1 Obfuscate 1 Auspex	1 N/A 1 N/A	N/A N/A	21 Libellus Sanguinis 4 21 Libellus Sanguinis 4	75 Creates hidden text. 75 Creates hidden text.	
Madman's Quill	Auspex	3 Dementation Variable	e N/A	N/A	21 Libellus Sanguinis 4	Imbue a work with a 110 Dementation power.	
Madman's Quill	Dementation Variabl	e Auspex	3 N/A	N/A	21 Libellus Sanguinis 4	Imbue a work with a 110 Dementation power.	
Mind of the Wilds	Animalism	2 Auspex	4 N/A	N/A	21 Libellus Sanguinis 4	Gain knowledge of the 33 nearby area from animals.	Similar to Read the Winds.
		·				Gain knowledge of the	Similar to Read
Mind of the Wilds	Auspex	4 Animalism	2 N/A	N/A	21 Libellus Sanguinis 4	33 nearby area from animals. Conjures a personal scourge	the Winds.
Nightmare Curse	Auspex	4 Chimerstry	5 N/A	N/A	21 Libellus Sanguinis 4	33 for the target. Conjures a personal scourge	
Nightmare Curse Prophecy	Chimerstry Auspex	5 Auspex 4 Dementation	4 N/A 3 N/A	N/A N/A	21 Libellus Sanguinis 4 21 Libellus Sanguinis 4	33 for the target. 109 Predict forthcoming events.	
Prophecy	Dementation	3 Auspex	4 N/A	N/A	21 Libellus Sanguinis 4	109 Predict forthcoming events.	
The Beast's Vigor	Animalism	3 Fortitude	3 N/A	N/A	21 Libellus Sanguinis 4	Transfer's wounds to animal 32 ghoul.	Same as Beast's Vigor
The Beast's Vigor	Fortitude	3 Animalism	3 N/A	N/A	21 Libellus Sanguinis 4	Transfer's wounds to animal 32 ghoul.	Same as Beast's Vigor
					-	Causes the target to enter a delirium and vanish from the	
Vanishing	Dementation	4 Obfuscate	5 N/A	N/A	21 Libellus Sanguinis 4	111 world. Causes the target to enter a	
						delirium and vanish from the	
Vanishing	Obfuscate	5 Dementation	4 N/A	N/A	21 Libellus Sanguinis 4	111 world. Communicate over distance	
Wolf's Lament	Animalism	1 Obfuscate	2 N/A	N/A	21 Libellus Sanguinis 4	76 with wolf howls. Communicate over distance	
Wolf's Lament Lesser Rite of	Obfuscate	1 Animalism	2 N/A	N/A	21 Libellus Sanguinis 4	76 with wolf howls. Summon a lesser Demon	
Summoning	Daimoinon	5 Presence	3 N/A	N/A	22 Devil's Due	146 into the world.	
Lesser Rite of Summoning	Presence	3 Daimoinon	5 N/A	N/A	22 Devil's Due	Summon a lesser Demon 146 into the world.	
						Target hears things they expect from the concealed	
Anticipatory Location	Auspex	4 Obfuscate	3 Anticipatory Visage		1 23 Archons and Templars	142 user. Target hears things they	
Anticipatory Location	Obfuscate	3 Auspex	4 Anticipatory Visage		1 23 Archons and Templars	expect from the concealed 142 user.	
Anticipatory Visage	Auspex	4 Obfuscate	3 N/A	N/A	23 Archons and Templars	Target views the user as 142 someone they expect	
Anticipatory Visage	Obfuscate	3 Auspex	4 N/A	N/A	23 Archons and Templars	Target views the user as 142 someone they expect	
Flesh of Wind and Water		·			23 Archons and Templars	141 Fleshcraft faster	
Flesh of Wind and	Celerity	2 Vicissitude	3 N/A	N/A			
Water Instantaneous	Vicissitude	3 Celerity	2 N/A	N/A	23 Archons and Templars	141 Fleshcraft faster	
Transformation Instantaneous	Celerity	2 Protean	5 Obtenebration		5 23 Archons and Templars	143 Transform in a single turn.	
Transformation Instantaneous	Protean	5 Celerity	2 Obtenebration		5 23 Archons and Templars	143 Transform in a single turn.	
Transformation	Obtenebration	5 Celerity	2 Protean		5 23 Archons and Templars	143 Transform in a single turn.	Cimilar to Elect
Iron Facade	Fortitude	1 Obfuscate	3 N/A	N/A	23 Archons and Templars	140 Conceal Wounds	Similar to Flesh Wound
Iron Facade	Obfuscate	3 Fortitude	1 N/A	N/A	23 Archons and Templars	140 Conceal Wounds Experience someone's	Similar to Flesh Wound
Mind's Eye	Auspex	4 Dominate	3 N/A	N/A	23 Archons and Templars	memory as if it were your 143 own	

Experience someone's memory as if it were your

	D		4.31/8	. 1/A	00 4 1 1 7	memory as if it were your
Mind's Eye	Dominate	3 Auspex	4 N/A	N/A	23 Archons and Templars	143 own Drive Cainites into
Mortal Terror	Animalism	3 Presence	2 N/A	N/A	23 Archons and Templars	142 Rotschreck
mortal Fortor	7 ii iii Talioi Ti	C 1 10001100	21071	14//	20 y tronono ana remplare	Drive Cainites into
Mortal Terror	Presence	2 Animalism	3 N/A	N/A	23 Archons and Templars	142 Rotschreck
Name of the Faller	Avanav	2. The corrections of	4 NI/A	NI/A	22 Archana and Taranlara	Identify a corpse from a part
Name of the Fallen	Auspex	3 Thaumaturgy	1 N/A	N/A	23 Archons and Templars	140 of it. Identify a corpse from a part
Name of the Fallen	Thaumaturgy	1 Auspex	3 N/A	N/A	23 Archons and Templars	140 of it.
	- C,					See fast moving objects in
Quicken Sight	Auspex	1 Celerity	2 N/A	N/A	23 Archons and Templars	140 detail
Ovieten Cieht	Colority	2 Aveney	4 NI/A	NI/A	22 Archana and Tamplara	See fast moving objects in
Quicken Sight Random Patterns	Celerity Auspex	2 Auspex 2 Dementation	1 N/A 2 N/A	N/A N/A	23 Archons and Templars 23 Archons and Templars	140 detail 141 Grants Minor Pre-Cognition
Random Patterns	Dementation	2 Auspex	2 N/A	N/A	23 Archons and Templars	141 Grants Minor Pre-Cognition
						Suspend foreign blood to
Sanguinary Expulsion	Fortitude	2 Protean	3 Thuamaturgy		3 23 Archons and Templars	142 expel later
Sanguinary Expulsion	Protean	3 Fortitude	2 Thuamaturgy		3 23 Archons and Templars	Suspend foreign blood to 142 expel later
Cangainary Expansion	Trottan	o i officaci	2 madilatary		o 20 / Horions and Templars	Suspend foreign blood to
Sanguinary Expulsion	Thuamaturgy	3 Fortitude	2 Protean		3 23 Archons and Templars	142 expel later
						Target Vampire displays a
Aspect of the Beast	Animalism	3 Dominate	3 N/A	N/A	24 Guide to the Anarchs	beastly mein to those around 157 them
Aspect of the beast	Animaiisiii	3 Dominate	3 IN/A	IV/A	24 Guide to the Anarchs	Target Vampire displays a
						beastly mein to those around
Aspect of the Beast	Dominate	3 Animalism	3 N/A	N/A	24 Guide to the Anarchs	157 them
Call upon the Diag-	Animaliam	2 Augrov	2 NI/A	NI/A	24 Chido to the Assesses	Detects creatures with vitae
Call upon the Blood	Animalism	3 Auspex	3 N/A	N/A	24 Guide to the Anarchs	159 in an area Detects creatures with vitae
Call upon the Blood	Auspex	3 Animalism	3 N/A	N/A	24 Guide to the Anarchs	159 in an area
						Insert a latent derrangement
Chaos Fold	Dementation	4 Dominate	3 N/A	N/A	24 Guide to the Anarchs	159 into a target
Chaos Fold	Dominate	3 Dementation	4 N/A	N/A	24 Guide to the Anarchs	Insert a latent derrangement 159 into a target
Give 'em Hell	Fortitude	1 Presence	3 Potence	14//	1 24 Guide to the Anarchs	159 Embolden Allies
Give 'em Hell	Presence	3 Fortitude	1 Potence		1 24 Guide to the Anarchs	159 Embolden Allies
Give 'em Hell	Potence	1 Presence	3 Fortitude		1 24 Guide to the Anarchs	159 Embolden Allies
Guardian Vigil	Auspex	1 Celerity	1 Fortitude		1 24 Guide to the Anarchs	Character enters a trance of 160 perpetual awareness
Oddraidir Vigii	Паорол	. Colomy	1 1 orallado		. 21 Gaige to the financine	Character enters a trance of
Guardian Vigil	Celerity	1 Auspex	1 Fortitude		1 24 Guide to the Anarchs	160 perpetual awareness
Guardian Vigil	Fortitude	1 Celerity	1 Auspex		1 24 Guide to the Anarchs	Character enters a trance of 160 perpetual awareness
Guardian vigii	Tornidae	1 Celenty	1 Auspex		1 24 Guide to the Anarchs	User cannot be knocked to
King of the Hill	Fortitude	2 Presence	2 N/A	N/A	24 Guide to the Anarchs	160 the ground
Vine of the LUI	Presence	2 Fortitude	2 N/A	NI/A	24 Guide to the Anarchs	User cannot be knocked to
King of the Hill The Badger's Hide	Fortitude	1 Protean	4 N/A	N/A N/A	24 Guide to the Anarchs	160 the ground 158 Toughens the skin.
The Badger's Hide	Protean	4 Fortitude	1 N/A	N/A	24 Guide to the Anarchs	158 Toughens the skin.
Manage Diff	017	0. D	O N1/A	N1/A	04.0	Victim forgets the actions of
Memory Rift	Obfuscate	2 Presence	2 N/A	N/A	24 Guide to the Anarchs	160 the user. Victim forgets the actions of
Memory Rift	Presence	2 Obfuscate	2 N/A	N/A	24 Guide to the Anarchs	160 the user.
	_					Blood used for Celerity
Retain the Quick Blood	Celerity	3 Quietus	3 N/A	N/A	24 Guide to the Anarchs	161 returns in time. Blood used for Celerity
Retain the Quick Blood	Quietus	3 Celerity	3 N/A	N/A	24 Guide to the Anarchs	161 returns in time.
The Seventh Chinese						Make a limb impressible to
Brother						Make a limb impossible to
	Celerity	2 Fortitude	4 N/A	N/A	24 Guide to the Anarchs	161 sever
The Seventh Chinese						161 sever Make a limb impossible to
	Celerity Fortitude	2 Fortitude 4 Celerity	4 N/A 2 N/A	N/A N/A	24 Guide to the Anarchs 24 Guide to the Anarchs	161 sever
The Seventh Chinese		4 Celerity	2 N/A	N/A	24 Guide to the Anarchs	161 sever Make a limb impossible to 161 sever
The Seventh Chinese						161 sever Make a limb impossible to 161 sever Fool a target into thinking that someoen else is the 161 user
The Seventh Chinese Brother	Fortitude	4 Celerity	2 N/A	N/A	24 Guide to the Anarchs	161 sever Make a limb impossible to 161 sever Fool a target into thinking that someoen else is the 161 user Fool a target into thinking
The Seventh Chinese Brother	Fortitude	4 Celerity	2 N/A	N/A	24 Guide to the Anarchs	161 sever Make a limb impossible to 161 sever Fool a target into thinking that someoen else is the 161 user
The Seventh Chinese Brother Smiling Jack's Trick Smiling Jack's Trick Suck it Up	Portitude Dominate Obfuscate Animalism	4 Celerity 3 Obfuscate 3 Dominate 1 Protean	2 N/A 3 N/A 3 N/A 2 N/A	N/A N/A N/A	24 Guide to the Anarchs	Make a limb impossible to 161 sever Fool a target into thinking that someoen else is the 161 user Fool a target into thinking that someoen else is the 161 user 161 user 162 Draw Blood into yourself.
The Seventh Chinese Brother Smiling Jack's Trick Smiling Jack's Trick Suck it Up Suck it Up	Protean Fortitude Dominate Obfuscate Animalism Protean	4 Celerity 3 Obfuscate 3 Dominate 1 Protean 2 Animalism	2 N/A 3 N/A 3 N/A 2 N/A 1 N/A	N/A N/A N/A N/A	24 Guide to the Anarchs	Make a limb impossible to 161 sever Fool a target into thinking that someoen else is the 161 user Fool a target into thinking that someoen else is the 161 user 161 user 162 Draw Blood into yourself.
The Seventh Chinese Brother Smiling Jack's Trick Smiling Jack's Trick Suck it Up Suck it Up Tenebrous Veil	Protean Obfuscate Obfuscate Obfuscate	4 Celerity 3 Obfuscate 3 Dominate 1 Protean 2 Animalism 1 Obtenebration	2 N/A 3 N/A 3 N/A 2 N/A 1 N/A 1 N/A	N/A N/A N/A N/A N/A N/A	24 Guide to the Anarchs	Make a limb impossible to 161 sever Fool a target into thinking that someoen else is the 161 user Fool a target into thinking that someoen else is the 161 user 162 Draw Blood into yourself. 162 Hide unseen in shadows
The Seventh Chinese Brother Smiling Jack's Trick Smiling Jack's Trick Suck it Up Suck it Up	Protean Fortitude Dominate Obfuscate Animalism Protean	4 Celerity 3 Obfuscate 3 Dominate 1 Protean 2 Animalism	2 N/A 3 N/A 3 N/A 2 N/A 1 N/A	N/A N/A N/A N/A	24 Guide to the Anarchs	Make a limb impossible to 161 sever Fool a target into thinking that someoen else is the 161 user Fool a target into thinking that someoen else is the 161 user 161 user 162 Draw Blood into yourself.
The Seventh Chinese Brother Smiling Jack's Trick Smiling Jack's Trick Suck it Up Suck it Up Tenebrous Veil	Protean Obfuscate Obfuscate Obfuscate	4 Celerity 3 Obfuscate 3 Dominate 1 Protean 2 Animalism 1 Obtenebration	2 N/A 3 N/A 3 N/A 2 N/A 1 N/A 1 N/A	N/A N/A N/A N/A N/A N/A	24 Guide to the Anarchs	Make a limb impossible to 161 sever Fool a target into thinking that someoen else is the 161 user Fool a target into thinking that someoen else is the 161 user 162 Draw Blood into yourself. 162 Hide unseen in shadows
The Seventh Chinese Brother Smiling Jack's Trick Smiling Jack's Trick Suck it Up Suck it Up Tenebrous Veil Tenebrous Veil The Illness Unveiled	Protean Obfuscate Obfuscate Animalism Protean Obfuscate Obtenebration Auspex	4 Celerity 3 Obfuscate 3 Dominate 1 Protean 2 Animalism 1 Obtenebration 1 Obfuscate 2 Fortitude	2 N/A 3 N/A 3 N/A 2 N/A 1 N/A 1 N/A 1 N/A 7 N/A	N/A N/A N/A N/A N/A N/A N/A N/A	24 Guide to the Anarchs 25 Clanbook Cappadocian	Make a limb impossible to 161 sever Fool a target into thinking that someoen else is the 161 user Fool a target into thinking that someoen else is the 161 user 162 Draw Blood into yourself. 162 Draw Blood into yourself. 162 Hide unseen in shadows 162 Hide unseen in shadows 41 Diagnose and cure diseases.
The Seventh Chinese Brother Smiling Jack's Trick Smiling Jack's Trick Suck it Up Suck it Up Tenebrous Veil Tenebrous Veil The Illness Unveiled	Protitude Dominate Obfuscate Animalism Protean Obfuscate Obtenebration Auspex Fortitude	4 Celerity 3 Obfuscate 3 Dominate 1 Protean 2 Animalism 1 Obtenebration 1 Obfuscate 2 Fortitude 7 Auspex	2 N/A 3 N/A 3 N/A 2 N/A 1 N/A 1 N/A 1 N/A 7 N/A	N/A N/A N/A N/A N/A N/A N/A N/A	24 Guide to the Anarchs 25 Clanbook Cappadocian	Make a limb impossible to 161 sever Fool a target into thinking that someoen else is the 161 user Fool a target into thinking that someoen else is the 161 user 162 Draw Blood into yourself. 162 Draw Blood into yourself. 162 Hide unseen in shadows 162 Hide unseen in shadows 41 Diagnose and cure diseases.
The Seventh Chinese Brother Smiling Jack's Trick Smiling Jack's Trick Suck it Up Suck it Up Tenebrous Veil Tenebrous Veil The Illness Unveiled	Protean Obfuscate Obfuscate Animalism Protean Obfuscate Obtenebration Auspex	4 Celerity 3 Obfuscate 3 Dominate 1 Protean 2 Animalism 1 Obtenebration 1 Obfuscate 2 Fortitude	2 N/A 3 N/A 3 N/A 2 N/A 1 N/A 1 N/A 1 N/A 7 N/A	N/A N/A N/A N/A N/A N/A N/A N/A	24 Guide to the Anarchs 25 Clanbook Cappadocian	Make a limb impossible to 161 sever Fool a target into thinking that someoen else is the 161 user Fool a target into thinking that someoen else is the 161 user 162 Draw Blood into yourself. 162 Draw Blood into yourself. 162 Hide unseen in shadows 162 Hide unseen in shadows 41 Diagnose and cure diseases.
The Seventh Chinese Brother Smiling Jack's Trick Smiling Jack's Trick Suck it Up Suck it Up Tenebrous Veil Tenebrous Veil The Illness Unveiled The Illness Unveiled Blessed Resilence	Portitude Dominate Obfuscate Animalism Protean Obfuscate Obtenebration Auspex Fortitude Fortitude	4 Celerity 3 Obfuscate 3 Dominate 1 Protean 2 Animalism 1 Obtenebration 1 Obfuscate 2 Fortitude 7 Auspex 8 Mortis	2 N/A 3 N/A 3 N/A 2 N/A 1 N/A 1 N/A 1 N/A 7 N/A 2 N/A 4 N/A	N/A N/A N/A N/A N/A N/A N/A N/A N/A	24 Guide to the Anarchs 25 Clanbook Cappadocian 25 Clanbook Cappadocian 25 Clanbook Cappadocian	Make a limb impossible to 161 sever Fool a target into thinking that someoen else is the 161 user Fool a target into thinking that someoen else is the 161 user Fool a target into thinking that someoen else is the 162 Draw Blood into yourself. 162 Draw Blood into yourself. 162 Hide unseen in shadows 162 Hide unseen in shadows 41 Diagnose and cure diseases. 41 Return from Final Death 41 Return from Final Death Creates a cloak out of
The Seventh Chinese Brother Smiling Jack's Trick Smiling Jack's Trick Suck it Up Suck it Up Tenebrous Veil Tenebrous Veil The Illness Unveiled The Illness Unveiled Blessed Resilence Blessed Resilence	Portitude Dominate Obfuscate Animalism Protean Obfuscate Obtenebration Auspex Fortitude Fortitude Mortis	4 Celerity 3 Obfuscate 3 Dominate 1 Protean 2 Animalism 1 Obtenebration 1 Obfuscate 2 Fortitude 7 Auspex 8 Mortis 4 Fortitude	2 N/A 3 N/A 3 N/A 2 N/A 1 N/A 1 N/A 7 N/A 2 N/A 4 N/A 8 N/A	N/A	24 Guide to the Anarchs 25 Clanbook Cappadocian	Make a limb impossible to 161 sever Fool a target into thinking that someoen else is the 161 user Fool a target into thinking that someoen else is the 161 user 162 Draw Blood into yourself. 162 Draw Blood into yourself. 162 Hide unseen in shadows 162 Hide unseen in shadows 41 Diagnose and cure diseases. 41 Return from Final Death 41 Return from Final Death Creates a cloak out of Darkness that resists the sun
The Seventh Chinese Brother Smiling Jack's Trick Smiling Jack's Trick Suck it Up Suck it Up Tenebrous Veil Tenebrous Veil The Illness Unveiled The Illness Unveiled Blessed Resilence	Portitude Dominate Obfuscate Animalism Protean Obfuscate Obtenebration Auspex Fortitude Fortitude	4 Celerity 3 Obfuscate 3 Dominate 1 Protean 2 Animalism 1 Obtenebration 1 Obfuscate 2 Fortitude 7 Auspex 8 Mortis	2 N/A 3 N/A 3 N/A 2 N/A 1 N/A 1 N/A 1 N/A 7 N/A 2 N/A 4 N/A	N/A N/A N/A N/A N/A N/A N/A N/A N/A	24 Guide to the Anarchs 25 Clanbook Cappadocian 25 Clanbook Cappadocian 25 Clanbook Cappadocian	Make a limb impossible to 161 sever Fool a target into thinking that someoen else is the 161 user Fool a target into thinking that someoen else is the 161 user Fool a target into thinking that someoen else is the 162 Draw Blood into yourself. 162 Draw Blood into yourself. 162 Hide unseen in shadows 162 Hide unseen in shadows 41 Diagnose and cure diseases. 41 Return from Final Death 41 Return from Final Death Creates a cloak out of
The Seventh Chinese Brother Smiling Jack's Trick Smiling Jack's Trick Suck it Up Suck it Up Tenebrous Veil Tenebrous Veil The Illness Unveiled The Illness Unveiled Blessed Resilence Blessed Resilence	Portitude Dominate Obfuscate Animalism Protean Obfuscate Obtenebration Auspex Fortitude Fortitude Mortis	4 Celerity 3 Obfuscate 3 Dominate 1 Protean 2 Animalism 1 Obtenebration 1 Obfuscate 2 Fortitude 7 Auspex 8 Mortis 4 Fortitude	2 N/A 3 N/A 3 N/A 2 N/A 1 N/A 1 N/A 7 N/A 2 N/A 4 N/A 8 N/A	N/A	24 Guide to the Anarchs 25 Clanbook Cappadocian	Make a limb impossible to 161 sever Fool a target into thinking that someoen else is the 161 user Fool a target into thinking that someoen else is the 161 user 162 Draw Blood into yourself. 162 Draw Blood into yourself. 162 Hide unseen in shadows 162 Hide unseen in shadows 41 Diagnose and cure diseases. 41 Return from Final Death 41 Return from Final Death Creates a cloak out of Darkness that resists the sun 87 and fire
The Seventh Chinese Brother Smiling Jack's Trick Smiling Jack's Trick Suck it Up Suck it Up Tenebrous Veil Tenebrous Veil The Illness Unveiled The Illness Unveiled Blessed Resilence Blessed Resilence	Portitude Dominate Obfuscate Animalism Protean Obfuscate Obtenebration Auspex Fortitude Fortitude Mortis	4 Celerity 3 Obfuscate 3 Dominate 1 Protean 2 Animalism 1 Obtenebration 1 Obfuscate 2 Fortitude 7 Auspex 8 Mortis 4 Fortitude	2 N/A 3 N/A 3 N/A 2 N/A 1 N/A 1 N/A 7 N/A 2 N/A 4 N/A 8 N/A	N/A	24 Guide to the Anarchs 25 Clanbook Cappadocian	Make a limb impossible to 161 sever Fool a target into thinking that someoen else is the 161 user Fool a target into thinking that someoen else is the 162 Draw Blood into yourself. 162 Draw Blood into yourself. 162 Hide unseen in shadows 162 Hide unseen in shadows 41 Diagnose and cure diseases. 41 Return from Final Death 41 Return from Final Death Creates a cloak out of Darkness that resists the sun 87 and fire Creates a cloak out of Darkness that resists the sun 87 and fire
The Seventh Chinese Brother Smiling Jack's Trick Smiling Jack's Trick Suck it Up Suck it Up Tenebrous Veil Tenebrous Veil The Illness Unveiled The Illness Unveiled Blessed Resilence Blessed Resilence Armor of Darkness	Fortitude Dominate Obfuscate Animalism Protean Obfuscate Obtenebration Auspex Fortitude Fortitude Mortis Fortitude Obtenebration	4 Celerity 3 Obfuscate 3 Dominate 1 Protean 2 Animalism 1 Obtenebration 1 Obfuscate 2 Fortitude 7 Auspex 8 Mortis 4 Fortitude 2 Obtenebration 4 Fortitude	2 N/A 3 N/A 3 N/A 2 N/A 1 N/A 1 N/A 7 N/A 2 N/A 4 N/A 4 N/A 4 N/A	N/A N/A N/A N/A N/A N/A N/A N/A	24 Guide to the Anarchs 25 Glanbook Cappadocian 25 Clanbook Cappadocian 25 Clanbook Cappadocian 25 Clanbook Cappadocian 26 Dark Ages Companion	Make a limb impossible to 161 sever Fool a target into thinking that someoen else is the 161 user Fool a target into thinking that someoen else is the 161 user 162 Draw Blood into yourself. 162 Draw Blood into yourself. 162 Hide unseen in shadows 162 Hide unseen in shadows 41 Diagnose and cure diseases. 41 Return from Final Death 41 Return from Final Death Creates a cloak out of Darkness that resists the sun 87 and fire Creates a cloak out of Darkness that resists the sun 87 and fire Created dangerously lethal
The Seventh Chinese Brother Smiling Jack's Trick Smiling Jack's Trick Suck it Up Suck it Up Tenebrous Veil Tenebrous Veil The Illness Unveiled The Illness Unveiled Blessed Resilence Blessed Resilence Armor of Darkness	Portitude Dominate Obfuscate Animalism Protean Obfuscate Obtenebration Auspex Fortitude Fortitude Mortis Fortitude	4 Celerity 3 Obfuscate 3 Dominate 1 Protean 2 Animalism 1 Obtenebration 1 Obfuscate 2 Fortitude 7 Auspex 8 Mortis 4 Fortitude 2 Obtenebration	2 N/A 3 N/A 3 N/A 2 N/A 1 N/A 1 N/A 1 N/A 7 N/A 2 N/A 4 N/A 4 N/A	N/A N/A N/A N/A N/A N/A N/A N/A	24 Guide to the Anarchs 25 Glanbook Cappadocian 25 Clanbook Cappadocian 25 Clanbook Cappadocian 25 Clanbook Cappadocian 26 Dark Ages Companion	Make a limb impossible to 161 sever Fool a target into thinking that someoen else is the 161 user Fool a target into thinking that someoen else is the 162 Draw Blood into yourself. 162 Draw Blood into yourself. 162 Hide unseen in shadows 162 Hide unseen in shadows 41 Diagnose and cure diseases. 41 Diagnose and cure diseases. 41 Return from Final Death Creates a cloak out of Darkness that resists the sun 87 and fire Creates a cloak out of Darkness that resists the sun 87 and fire Craft dangerously lethal 123 bone weaponry Craft dangerously lethal
The Seventh Chinese Brother Smiling Jack's Trick Smiling Jack's Trick Suck it Up Suck it Up Tenebrous Veil Tenebrous Veil The Illness Unveiled The Illness Unveiled Blessed Resilence Blessed Resilence Armor of Darkness	Fortitude Dominate Obfuscate Animalism Protean Obfuscate Obtenebration Auspex Fortitude Fortitude Mortis Fortitude Obtenebration	4 Celerity 3 Obfuscate 3 Dominate 1 Protean 2 Animalism 1 Obtenebration 1 Obfuscate 2 Fortitude 7 Auspex 8 Mortis 4 Fortitude 2 Obtenebration 4 Fortitude	2 N/A 3 N/A 3 N/A 2 N/A 1 N/A 1 N/A 7 N/A 2 N/A 4 N/A 4 N/A 4 N/A	N/A N/A N/A N/A N/A N/A N/A N/A	24 Guide to the Anarchs 25 Clanbook Cappadocian 25 Clanbook Cappadocian 25 Clanbook Cappadocian 25 Clanbook Cappadocian 26 Dark Ages Companion 27 Guide to the Sabbat 27 Guide to the Sabbat	Make a limb impossible to 161 sever Fool a target into thinking that someoen else is the 161 user Fool a target into thinking that someoen else is the 161 user 162 Draw Blood into yourself. 162 Draw Blood into yourself. 162 Hide unseen in shadows 162 Hide unseen in shadows 41 Diagnose and cure diseases. 41 Return from Final Death Creates a cloak out of Darkness that resists the sun 87 and fire Creates a cloak out of Darkness that resists the sun 87 and fire Craft dangerously lethal 123 bone weaponry Craft dangerously lethal 123 bone weaponry
The Seventh Chinese Brother Smiling Jack's Trick Smiling Jack's Trick Suck it Up Suck it Up Tenebrous Veil Tenebrous Veil The Illness Unveiled The Illness Unveiled Blessed Resilence Blessed Resilence Armor of Darkness Armor of Darkness Body Armoury Body Armoury	Fortitude Dominate Obfuscate Animalism Protean Obfuscate Obtenebration Auspex Fortitude Fortitude Mortis Fortitude Obtenebration Protean Vicissitude	4 Celerity 3 Obfuscate 3 Dominate 1 Protean 2 Animalism 1 Obtenebration 1 Obfuscate 2 Fortitude 7 Auspex 8 Mortis 4 Fortitude 2 Obtenebration 4 Fortitude 3 Vicissitude 3 Protean	2 N/A 3 N/A 3 N/A 2 N/A 1 N/A 1 N/A 7 N/A 2 N/A 4 N/A 4 N/A 4 N/A 3 N/A 3 N/A	N/A N/A N/A N/A N/A N/A N/A N/A	24 Guide to the Anarchs 25 Clanbook Cappadocian 25 Clanbook Cappadocian 25 Clanbook Cappadocian 25 Clanbook Cappadocian 26 Dark Ages Companion 27 Guide to the Sabbat 27 Guide to the Sabbat 28 Vampire, The Dark	Make a limb impossible to 161 sever Fool a target into thinking that someoen else is the 161 user Fool a target into thinking that someoen else is the 161 user Fool a target into thinking that someoen else is the 162 Draw Blood into yourself. 162 Draw Blood into yourself. 162 Hide unseen in shadows 162 Hide unseen in shadows 41 Diagnose and cure diseases. 41 Diagnose and cure diseases. 41 Return from Final Death Creates a cloak out of Darkness that resists the sun 87 and fire Creates a cloak out of Darkness that resists the sun 87 and fire Craft dangerously lethal 123 bone weaponry Craft dangerously lethal
The Seventh Chinese Brother Smiling Jack's Trick Smiling Jack's Trick Suck it Up Suck it Up Tenebrous Veil Tenebrous Veil The Illness Unveiled The Illness Unveiled Blessed Resilence Blessed Resilence Armor of Darkness Body Armoury	Fortitude Dominate Obfuscate Animalism Protean Obfuscate Obtenebration Auspex Fortitude Fortitude Mortis Fortitude Obtenebration Protean	4 Celerity 3 Obfuscate 3 Dominate 1 Protean 2 Animalism 1 Obtenebration 1 Obfuscate 2 Fortitude 7 Auspex 8 Mortis 4 Fortitude 2 Obtenebration 4 Fortitude 3 Vicissitude	2 N/A 3 N/A 3 N/A 2 N/A 1 N/A 1 N/A 7 N/A 2 N/A 4 N/A 8 N/A 4 N/A 3 N/A	N/A N/A N/A N/A N/A N/A N/A N/A	24 Guide to the Anarchs 25 Clanbook Cappadocian 25 Clanbook Cappadocian 25 Clanbook Cappadocian 25 Clanbook Cappadocian 26 Dark Ages Companion 27 Guide to the Sabbat 27 Guide to the Sabbat	Make a limb impossible to 161 sever Fool a target into thinking that someoen else is the 161 user Fool a target into thinking that someoen else is the 161 user 162 Draw Blood into yourself. 162 Draw Blood into yourself. 162 Hide unseen in shadows 162 Hide unseen in shadows 41 Diagnose and cure diseases. 41 Return from Final Death Creates a cloak out of Darkness that resists the sun 87 and fire Creates a cloak out of Darkness that resists the sun 87 and fire Craft dangerously lethal 123 bone weaponry Craft dangerously lethal 123 bone weaponry
The Seventh Chinese Brother Smiling Jack's Trick Smiling Jack's Trick Suck it Up Suck it Up Tenebrous Veil Tenebrous Veil The Illness Unveiled The Illness Unveiled Blessed Resilence Blessed Resilence Armor of Darkness Armor of Darkness Body Armoury Body Armoury	Fortitude Dominate Obfuscate Animalism Protean Obfuscate Obtenebration Auspex Fortitude Fortitude Mortis Fortitude Obtenebration Protean Vicissitude	4 Celerity 3 Obfuscate 3 Dominate 1 Protean 2 Animalism 1 Obtenebration 1 Obfuscate 2 Fortitude 7 Auspex 8 Mortis 4 Fortitude 2 Obtenebration 4 Fortitude 3 Vicissitude 3 Protean	2 N/A 3 N/A 3 N/A 2 N/A 1 N/A 1 N/A 7 N/A 2 N/A 4 N/A 4 N/A 4 N/A 3 N/A 3 N/A	N/A N/A N/A N/A N/A N/A N/A N/A	24 Guide to the Anarchs 25 Clanbook Cappadocian 25 Clanbook Cappadocian 25 Clanbook Cappadocian 25 Clanbook Cappadocian 26 Dark Ages Companion 27 Guide to the Sabbat 28 Vampire, The Dark Ages	Make a limb impossible to 161 sever Fool a target into thinking that someoen else is the 161 user Fool a target into thinking that someoen else is the 161 user Fool a target into thinking that someoen else is the 162 Draw Blood into yourself. 162 Draw Blood into yourself. 162 Hide unseen in shadows 162 Hide unseen in shadows 41 Diagnose and cure diseases. 41 Return from Final Death Creates a cloak out of Darkness that resists the sun 87 and fire Creates a cloak out of Darkness that resists the sun 87 and fire Craft dangerously lethal 123 bone weaponry Craft dangerously lethal 123 bone weaponry Craft dangerously lethal 173 bone weaponry Craft dangerously lethal 173 bone weaponry Craft dangerously lethal
The Seventh Chinese Brother Smiling Jack's Trick Smiling Jack's Trick Suck it Up Suck it Up Tenebrous Veil Tenebrous Veil The Illness Unveiled The Illness Unveiled Blessed Resilence Blessed Resilence Armor of Darkness Armor of Darkness Body Armoury Body Armoury	Fortitude Dominate Obfuscate Animalism Protean Obfuscate Obtenebration Auspex Fortitude Fortitude Mortis Fortitude Vicissitude Protean Vicissitude Protean	4 Celerity 3 Obfuscate 3 Dominate 1 Protean 2 Animalism 1 Obtenebration 1 Obfuscate 2 Fortitude 7 Auspex 8 Mortis 4 Fortitude 2 Obtenebration 4 Fortitude 3 Vicissitude 3 Protean 3 Vicissitude	2 N/A 3 N/A 3 N/A 2 N/A 1 N/A 1 N/A 7 N/A 2 N/A 4 N/A 8 N/A 4 N/A 3 N/A 3 N/A 3 N/A	N/A N/A N/A N/A N/A N/A N/A N/A	24 Guide to the Anarchs 25 Clanbook Cappadocian 25 Clanbook Cappadocian 25 Clanbook Cappadocian 25 Clanbook Cappadocian 26 Dark Ages Companion 27 Guide to the Sabbat 27 Guide to the Sabbat 28 Vampire, The Dark Ages 28 Vampire, The Dark	Make a limb impossible to 161 sever Fool a target into thinking that someoen else is the 161 user Fool a target into thinking that someoen else is the 161 user Fool a target into thinking that someoen else is the 162 Draw Blood into yourself. 162 Draw Blood into yourself. 162 Hide unseen in shadows 162 Hide unseen in shadows 41 Diagnose and cure diseases. 41 Return from Final Death Creates a cloak out of Darkness that resists the sun 87 and fire Creates a cloak out of Darkness that resists the sun 87 and fire Craft dangerously lethal 123 bone weaponry Craft dangerously lethal 123 bone weaponry Craft dangerously lethal 173 bone weaponry Craft dangerously lethal 173 bone weaponry Craft dangerously lethal 173 bone weaponry Craft dangerously lethal
The Seventh Chinese Brother Smiling Jack's Trick Smiling Jack's Trick Suck it Up Suck it Up Tenebrous Veil Tenebrous Veil The Illness Unveiled The Illness Unveiled Blessed Resilence Blessed Resilence Armor of Darkness Armor of Darkness Body Armoury Body Armoury	Fortitude Dominate Obfuscate Animalism Protean Obfuscate Obtenebration Auspex Fortitude Fortitude Mortis Fortitude Vicissitude Protean Vicissitude Protean	4 Celerity 3 Obfuscate 3 Dominate 1 Protean 2 Animalism 1 Obtenebration 1 Obfuscate 2 Fortitude 7 Auspex 8 Mortis 4 Fortitude 2 Obtenebration 4 Fortitude 3 Vicissitude 3 Protean 3 Vicissitude	2 N/A 3 N/A 3 N/A 2 N/A 1 N/A 1 N/A 7 N/A 2 N/A 4 N/A 8 N/A 4 N/A 3 N/A 3 N/A 3 N/A	N/A N/A N/A N/A N/A N/A N/A N/A	24 Guide to the Anarchs 25 Clanbook Cappadocian 25 Clanbook Cappadocian 25 Clanbook Cappadocian 25 Clanbook Cappadocian 26 Dark Ages Companion 27 Guide to the Sabbat 27 Guide to the Sabbat 28 Vampire, The Dark Ages 28 Vampire, The Dark	Make a limb impossible to 161 sever Fool a target into thinking that someoen else is the 161 user Fool a target into thinking that someoen else is the 161 user Fool a target into thinking that someoen else is the 162 Draw Blood into yourself. 162 Draw Blood into yourself. 162 Hide unseen in shadows 162 Hide unseen in shadows 41 Diagnose and cure diseases. 41 Return from Final Death Creates a cloak out of Darkness that resists the sun 87 and fire Creates a cloak out of Darkness that resists the sun 87 and fire Craft dangerously lethal 123 bone weaponry Craft dangerously lethal 123 bone weaponry Craft dangerously lethal 173 bone weaponry Craft dangerously lethal 173 bone weaponry Craft dangerously lethal

						Create a double of yourself in the material world while
Psychic Double	Obfuscate	3 Auspex	5 N/A	N/A	29 Lair of the Hidden	140 astralling travelling
,		o v thop our	• 1.01.2	2 22 2		Animate and posesses a
						corpse while using astral
Corpse Projection	Auspex	5 Mortis	6 N/A	N/A	29 Lair of the Hidden	140 travel
						Animate and posesses a
Corpse Projection	Mortis	6 Auspex	5 N/A	N/A	29 Lair of the Hidden	corpse while using astral 140 travel
Corpor i rojection	World	σπασροπ	0 14/71	14/7	20 Ean of the Filadon	Craft more animal
Shape of all Beasts	Protean	4 Vicissitude	3 N/A	N/A	30 Mexico City by Night	114 forms/features to use
						Craft more animal
Shape of all Beasts	Vicissitude	3 Protean	4 N/A	N/A	30 Mexico City by Night	114 forms/features to use Resist injury from full body
Brace for Impact	Fortitude	4 Potence	2 N/A	N/A	30 Mexico City by Night	115 impacts.
		515.1155	, .		20e. 2, 2,g	Resist injury from full body
Brace for Impact	Potence	2 Fortitude	4 N/A	N/A	30 Mexico City by Night	115 impacts.
						Damage from Fire and
Elemental Stoicism	Fortitude	8 Obfuscate	4 N/A	N/A	31 Guide to the Camarilla	Sunlight are downgraded to 117 lethal.
Liemental Stoicism	Tortitude	o Obluscate	4 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1	IN/A	31 Guide to the Camanna	Damage from Fire and
						Sunlight are downgraded to
Elemental Stoicism	Obfuscate	4 Fortitude	8 N/A	N/A	31 Guide to the Camarilla	117 lethal.
Marturia Dacilaras	Augnov	4 Familiada	7 NI/A	NI/A	24 Civida to the Comparille	User Soaks damage inflicted
Martyr's Resilence	Auspex	4 Fortitude	7 N/A	N/A	31 Guide to the Camarilla	117 on a chosen target User Soaks damage inflicted
Martyr's Resilence	Fortitude	7 Auspex	4 N/A	N/A	31 Guide to the Camarilla	117 on a chosen target
,		·				Parry or Catch thrown or
Unassailable Parry	Auspex	3 Celerity	7 N/A	N/A	31 Guide to the Camarilla	117 Shot Projectiles
Unaccailable Dorne	Calarity	7 August	O NI/A	NI/A	24 Civida to the Comparille	Parry or Catch thrown or
Unassailable Parry	Celerity	7 Auspex	3 N/A	N/A	31 Guide to the Camarilla	117 Shot Projectiles Forges a pact with a minor
						demon who can speak in
I am Legion	Daimoinon	2 Obfuscate	2 N/A	N/A	32 Clanbook Baali	47 place of the user.
						Forges a pact with a minor
Lam Lagion	Obfuscate	2 Daimoinon	2 N/A	N/A	32 Clanbook Baali	demon who can speak in 47 place of the user.
I am Legion Steal the Terrible	Obluscate	2 Daillioilioil	Z IN/A	IN/A	32 Ciaribook Baaii	Move at great speeds for an
Swiftness	Animalism	2 Fortitude	1 N/A	N/A	33 Wind from the East	70 extended period of time.
Steal the Terrible						Move at great speeds for an
Swiftness	Fortitude	1 Animalism	2 N/A	N/A	33 Wind from the East	70 extended period of time.
Shared Strength	Animalism	3 Protean	2 N/A	N/A	33 Wind from the East	Enhance attributes of an 70 animal
Shared Strength	Allillalisili	3 Fiolean	Z IV/A	IN/A	33 Willia Holli tile Last	Enhance attributes of an
Shared Strength	Protean	2 Animalism	3 N/A	N/A	33 Wind from the East	70 animal
						Same as
Itugan'a Embraca	Animaliam	1 Protean	3 N/A	N/A	33 Wind from the East	Can Earthmeld with Childe or Shared 71 Ghoul Entombment
Itugen's Embrace	Animalism	1 Protean	3 IN/A	IN/A	33 Wind from the East	Same as
						Can Earthmeld with Childe or Shared
Itugen's Embrace	Protean	3 Animalism	1 N/A	N/A	33 Wind from the East	71 Ghoul Entombment
D 1 01:			4.844		04114	Takes on a visage similar to
Bear's Skin	Animalism	2 Protean	4 N/A	N/A	34 Wolves of the Sea	70 a bear during frenzy. Takes on a visage similar to
Bear's Skin	Protean	4 Animalism	2 N/A	N/A	34 Wolves of the Sea	70 a bear during frenzy.
Fenris' Talons	Fortitude	2 Protean	2 N/A	N/A	34 Wolves of the Sea	71 Can grow great claws.
Fenris' Talons	Protean	2 Fortitude	2 N/A	N/A	34 Wolves of the Sea	71 Can grow great claws.
						Doesn't seem
						match up well Enter short torpor to with modern
Wintering	Animalism	4 Fortitude	2 N/A	N/A	34 Wolves of the Sea	71 conserve blood rules.
						Doesn't seem
						match up well
Wintoring	Fortitudo	2 Animaliam	4 NI/A	N1/A	24 Walvas of the Sas	Enter short torpor to with modern
Wintering	Fortitude	2 Animalism	4 N/A	N/A	34 Wolves of the Sea	71 conserve blood rules.